

CREATURE | WORLDS AWAKENING

Name	le Fléau du Désert	Power	Standard (1/1)	HP Base	Medium (6)
------	--------------------	-------	----------------	---------	------------

ENCOUNTER FOLLOW-UP

#	Lvl	HP Max	HP Left
1			
2			
3			
4			
5			



<https://www.worlds-awakening.com/en/community/bestiar/191>

STR	DEX	CON	INT	WIS	CHA	Initiative
+3	+0	+1	+1	+1	+0	10

Crit. success	20	Crit. failure	1
---------------	----	---------------	---

Resistances	Fire, Lightning, Dark
-------------	-----------------------

Weaknesses	Bludgeoning, Slashing, Piercing
------------	---------------------------------

ATTRIBUTES

Lvl	HP	Def PHY	Def MAG	Charge Destructrice (Melee)		
1	7	13	13	+6 DM 1d6-2		
2	13	14	14	+7 DM 1d6		
3	19	15	15	+8 DM 1d6+2		
4	25	16	16	+9 DM 2d6+1		
5	31	17	17	+10 DM 2d6+3		
6	37	18	18	+11 DM 2d6+5		
7	43	19	19	+12 DM 3d6+4		
8	49	20	20	+13 DM 3d6+7		
9	55	21	21	+14 DM 3d6+10		
10	61	22	22	+15 DM 3d6+13		

ABILITIES

Cris Paralysants PC - 50m Les créatures affectées doivent réussir un jet de sauvegarde de Volonté ou être paralysées pour 1d4 tours.	