

CREATURE | WORLDS AWAKENING

Name	Marchand itinérant	Power	Standard (1/1)	HP Base	Medium (6)
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ENCOUNTER FOLLOW-UP

#	Lvl	HP Max	HP Left
1			
2			
3			
4			
5			



<https://www.worlds-awakening.com/en/community/bestiar/262>

STR	DEX	CON	INT	WIS	CHA	Initiative
+1	+1	+0	+2	+2	+1	11

Crit. success	20	Crit. failure	1
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Resistances	
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Weaknesses	
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ATTRIBUTES

Lvl	HP	Def PHY	Def MAG	Dague (Melee)		
1	6	11	15	+2 DM 1d6-2		
2	12	12	16	+3 DM 1d6		
3	18	13	17	+4 DM 1d6+2		
4	24	14	18	+5 DM 2d6+1		
5	30	15	19	+6 DM 2d6+3		
6	36	16	20	+7 DM 2d6+5		
7	42	17	21	+8 DM 3d6+4		
8	48	18	22	+9 DM 3d6+7		
9	54	19	23	+10 DM 3d6+10		
10	60	20	24	+11 DM 3d6+13		

ABILITIES

Supplication P Une fois tombé sous 50% de ses points de vie, le marchand lâche son arme et tente de négocier pour sa vie.	