

CREATURE | WORLDS AWAKENING

Name Nymphe de Cristal

Power

Standard (2/1)

HP Base

Large (10)

ENCOUNTER FOLLOW-UP

#	Lvl	HP Max	HP Left
1			
2			
3			
4			
5			



<https://www.worlds-awakening.com/fr/user/46/bestiary/39>

Crit. success

20

Crit. failure

1

STR DEX CON INT WIS CHA Initiative

+0 +0 +2 +3 +1 +1 10

Resistances

Lightning, Earth, Wind

Weaknesses

Fire, Ice

ATTRIBUTES

Lvl	HP	Def PHY	Def MAG	Éclats tranchants (5m) (magic)	Lame de cristal (magic)
1	12	15	13	+5 DM 1d4-3	+4 DM 1d4+0
2	22	16	14	+6 DM 1d4-1	+5 DM 1d4+2
3	32	17	15	+7 DM 2d4-1	+6 DM 2d4+2
4	42	18	16	+8 DM 2d4+1	+7 DM 2d4+4
5	52	19	17	+9 DM 2d4+3	+8 DM 2d4+6
6	62	20	18	+10 DM 3d4+2	+9 DM 3d4+5
7	72	21	19	+11 DM 3d4+5	+10 DM 3d4+8
8	82	22	20	+12 DM 3d4+8	+11 DM 3d4+11
9	92	23	21	+13 DM 4d4+8	+12 DM 4d4+11
10	102	24	22	+14 DM 4d4+11	+13 DM 4d4+14

ABILITIES

Mur de cristal

C - MA

La créature génère une barrière impénétrable de cristal pure autour d'elle qui disparaît après 3 attaques.À

Limitation: 3 / Encounter